**Beta Playtesting Feedback:**

Please fill out the following questions in the boxes provided, about our game in as much honesty and detail as you wish to provide. Be as specific as you like.

What do you think of the overall theme and design of the game? Is it consistent?

|  |
| --- |
| Like it, like hiding, think its cool  Overall theme is consistent, like models |

How accessible and appropriate is the UI in the game? Is it consistent?

|  |
| --- |
| Nice, make the text at the bottom bigger, tweak to the same size |

How do you feel about the games controls?

|  |
| --- |
| Ok, feel like he should be able to move move diagonally |

Is the objective of the game obvious from the start?

|  |
| --- |
| Yes, not too much explaining |

What do you think about the difficulty of the game? Is it too hard? Too easy?

|  |
| --- |
| Sheep lost couldn't find him, not too hard, good for an easy level |